

1) Left image is ldmicro2.4 when compiling for atmega328 it doesn't say how much memory has been used for making the hex file.

2) Right image is ldmicro 4.4.2.0 when compiling for atmega328 it says how much memory has been used for making the hex file.

It would be good to know how much memory we have used in order not to make a bigger hex file than permitted or to improve our ladder to save memory.

